

Cherokee Bean Dice Game

This game was played by the Cherokee Indian people of the Southeastern United States. Two or more players can play. 12 beans are kept by each group of players to use as counters.

Materials: Select 18 butter or lima beans. Set aside 12 to use as counters. Use the remaining 6 as the dice. Place a black dot on one side of each of the six dice with a pen or marker.

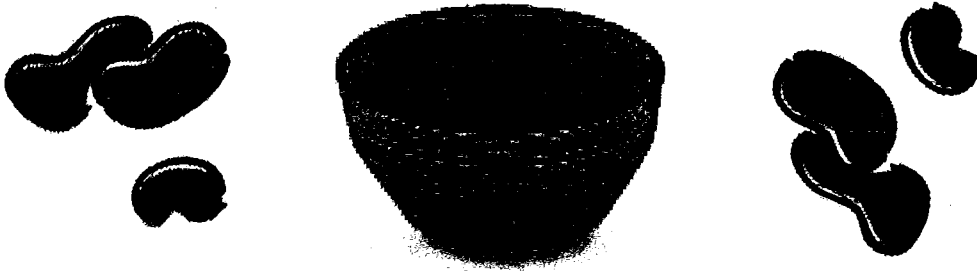
Procedure: Use a bowl or basket to toss the dice or toss them with your hands and let them fall to the ground.

Object: To be the first player or team to win all twelve counters.

Points are scored as follows:

All White Side Up	3 Points
All Black Dot Side Up	2 Points
One Black Dot Up, Five White Up	1 Point
One White Up, Five Black Dots Up	1 Point

No Other Combination Counts



The Shuttlecock Game

The Zuni Indians of New Mexico made shuttlecocks out of corn husks, feathers and cordage. Bundles of husks were shaped to form a square and tied around the top. The Zuni called the game po-ke-ahn. Players batted the feathered husks into the air with their hands. Bets were placed as to how many times each player could keep his shuttlecock in the air. This game was popular among the younger boys and older men of the tribe.

Materials needed : dried corn husks, yarn and feathers

Take two corn husks run them in a little warm water then place them on a paper towel to drain.

Take one corn husk, roll it length-wise to form a pencil shape, then starting from the skinny end roll the "pencil shape" into a ball. Holding on to the "ball" place it inside the other corn husk and wrap the "ball" up completely with the husk then tie the top with your yarn. Place two(or more) feathers in the top and then tie them into place.

This game can also become a team activity played much like badminton.



THE DEER TOE BONE GAME

The deer toe bone game is one of dexterity. This game was widely played among the Ojibwe and tribes of the Great Lakes.

The game consists of a leather pad punched with holes, a leather thong strung with deer toe bones attached to a wooden needle. This needle is sometimes made from bone or metal.

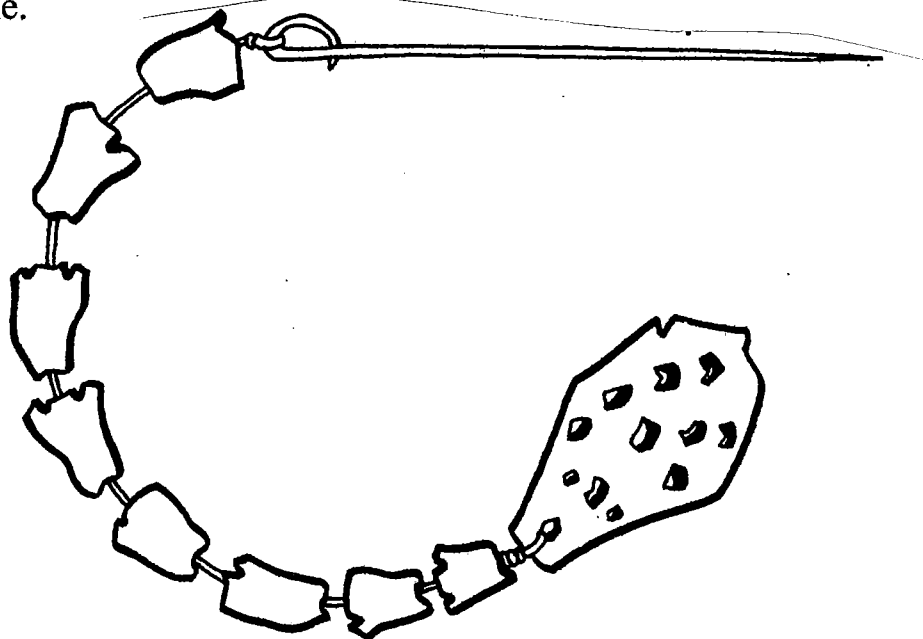
The manner of play is as follows : A player holds the needle between the thumb and forefinger of his right hand, he extends this right arm, the needle pointing upward, and the bones falling below his thumb. With a quick motion of his hand he swings the string of bones forward, and catches one or more of the bones on the needle, the object being to hold a series of bones in an erect position on the needle.

You can score in many ways, just make sure all agree before the game begins.

To catch the bone next to the needle and hold the bones erect on the needle counts 10.

To catch a hole in the leather counts corresponds to the number of holes in the leather.

The number of points in the game is frequently 100, though any number may constitute a game.



THE SNAKE GAME (FOUR STICK GAME)

One of many versions of this game includes four sticks in the shape of snakes. One side of each stick is painted. The other side is kept plain on two sticks and marked at the center of two sticks.

Students rub the sticks together in their hands and let them drop on a blanket. The way the sticks fall gives the students their score. Scoring is as follows.

Four colored sticks.....one point

Four plain sticksone point

Two colored sticks and two plain sticks...one point

Two colored sticks and two sticks with markstwo points

No other toss counts!

